

Ripple a Fun Family Card Game

Note: go to <https://grandmaideas.com/ripple-a-fun-family-card-game> if you would like to see explanations with pictures. Go to <https://youtu.be/rdOgk7WE4-A> to see a short video that explains how to ripple your cards.

You'll need one set of Skip-Bo cards for 4-5 players. If you have more players, you'll need two decks.

Object: to have the lowest score at the end of the game.

Scoring

Wild Cards: cards 7, 11, or SKIPO BO are wild cards. They are worth zero points.

Point Cards: the points on the other cards equal their face value so if you have an 8 card it is worth 8 points.

Matching cards: if you draw a card that has the same value of a card that is face up in your 'hand,' use it to replace the card that is either above or below the card with the matching value. The score of the two matching cards is zero.

Double matching cards: if you have two sets of matching cards that are side by side, you subtract 20 from the score for that round.

Triple matching cards: if you have three sets of matching cards that are side by side, subtract 30 points from your score for that round.

Quadruple matching cards: if you have four sets of matching cards that are side by side, subtract 40 points from your score for that round.

Ripple: if you draw a card that matches one of your cards that is face up and the card either above or below it is still face down, exchange the card that you drew with the face down card. If the face down card matches a card that is face up, exchange that card with the card either above or below it that is face down. You can continue to 'ripple' as long as the card that you turned face up can be exchanged for one that is face down. (You cannot exchange a card that was turned face up with a card that is already face up.)

Directions for Play

Deal out 10 cards to each player. Without looking at their cards, the players put their cards face down in front of them in 2 rows with 5 cards in each row. One row is above the other row. This is your 'hand,' Players turn over any 3 cards.

The remaining cards are placed face down in the middle of the table. This is the community draw pile.

Determine how many rounds you will play.

The first player takes a card from the community draw pile. She may exchange it with one of the cards in her hand. If she doesn't want the card that she drew, she places it above her rows of cards. This is her personal discard pile.

The player to the left goes next. That person can take a card from the community draw pile or from any other player's discard pile. If she draws a card and doesn't want to use it, she places it in her personal discard pile.

After she has finished her turn, play goes to the person on her left.

Play continues until one player has all of her cards turned over.

The remaining other players get one more turn.

That is the end of the round. Players add up their score.

Continue until you've played all of the number of rounds that you have decided upon. The winner is the person with the lowest score.